



RULES OF PLAY:

1. *Ultimate Texas Hold 'Em Progressive* is an optional progressive side bet.
2. The bet considers the best hand possible among all the player's cards.
3. Sample Paytable below:

UTHP-02		
Hand	Pays*	Envy**
Royal Flush	100%	\$100
Community Royal Flush	1,000 for 1	
Straight Flush	250 for 1	
4 of a Kind	75 for 1	
Full House	10 for 1	
*Original Wager is NOT Returned		
Seed amount**	\$1,000	
House advantage	24.24%	
Hit frequency	2.80%	
Probability of top payout	32,488 to 1	
Top payout average**	\$9,772	
**Reflects a \$1 wager. Envy and Seed amount multiply up or down for a larger wager.		

4. The percentage pay from the payable requires that at least one card from the player's two hole cards make up the royal flush. The Community Royal Flush is comprised only of the 5 community up-cards. All other winning hands can be comprised of any 5 cards, either all community or including the player's cards.

5. The meter will be reseeded when the 100% award hits. The cost of the reseed has been factored in to the casino's mathematical advantage.
6. To begin each round, players must make their regular game's wager. They may optionally place any side bet wagers and the progressive wager. Players must place the progressive wagers on the sensor in front of their betting position. The sensor will light up.
7. Once all players place their bets, the dealer will press "COIN IN" on the keypad. The sensors will then light up, indicating a progressive wager. The dealer will then remove all progressive bets from the table.
8. The dealer then follows house procedures for dealing the regular game.
9. The dealer reconciles the standard wager, side bet wager, and progressive wagers at the same time. Follow the procedure in the next section for reconciling percentage pays from the progressive meter.
10. Progressive winners:
 - a. The percentage pays are paid from the progressive jackpot shown on the progressive meter.
 - b. Other hands are paid from the tray; they do not come off the meter.
 - c. When a player has a progressive winner, the dealer shall press the appropriate hand button on the keypad. (If the hand button is pressed by accident, pressing it again will turn it off.)
 - d. The dealer shall then contact a supervisor.
 - e. Once the casino verifies the progressive win, the supervisor shall insert the key and rotate it to "JPH" and then press "J-pot" button. This records the win onto the Game Manager. House procedures are then followed for paying the prize. (Reviewing the monitor connected to the Game Manager will show the prize amount to be paid, and pressing the "money bag" icon will print a win page, which can be used to help record the payout for accounting.)
 - f. Returning the supervisor key to the "Run" position will restore normal operation of the table, and adjust the meter appropriately for the prize won.
 - g. When the dealer reconciles all action, he presses "Game Over." This resets the system to begin the next hand.
 - h. Once the "J-pot" button is pressed, the prize is logged into Game Manager. If the progressive pay needs to be backed out at this point, the award will need to be manually backed out using the Game Manager manual adjustment feature.

11. Envy Bonus:

- a. A player making the progressive side wager also qualifies to win an envy payout. If another player at the table hits a hand associated with an envy pay, all other players who made the progressive side bet win the envy pay. The player hitting the hand receives the normal prize pay only, but does NOT receive the envy pay. **Rule of thumb: You can't win an envy bonus pay from yourself, or the dealer.**
- b. If a player's hand triggers an envy payout, the dealer will leave the hand face-up on the layout; otherwise, the dealer will lock up the cards. The dealer will then move on to the next player.
- c. The dealer pays any Envy Bonuses at the end of the round. In the event that more than one player is involved in a qualifying envy pay, then all players win multiple envy payouts.